

1

Hardware (Transmission)

) acoustic

commons (

WORKSHOP #2



Co-funded by the
Creative Europe Programme
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Monday 25th – Friday 29th
January 2021



2 Mobile (Streaming, listening, performance)

) acoustic

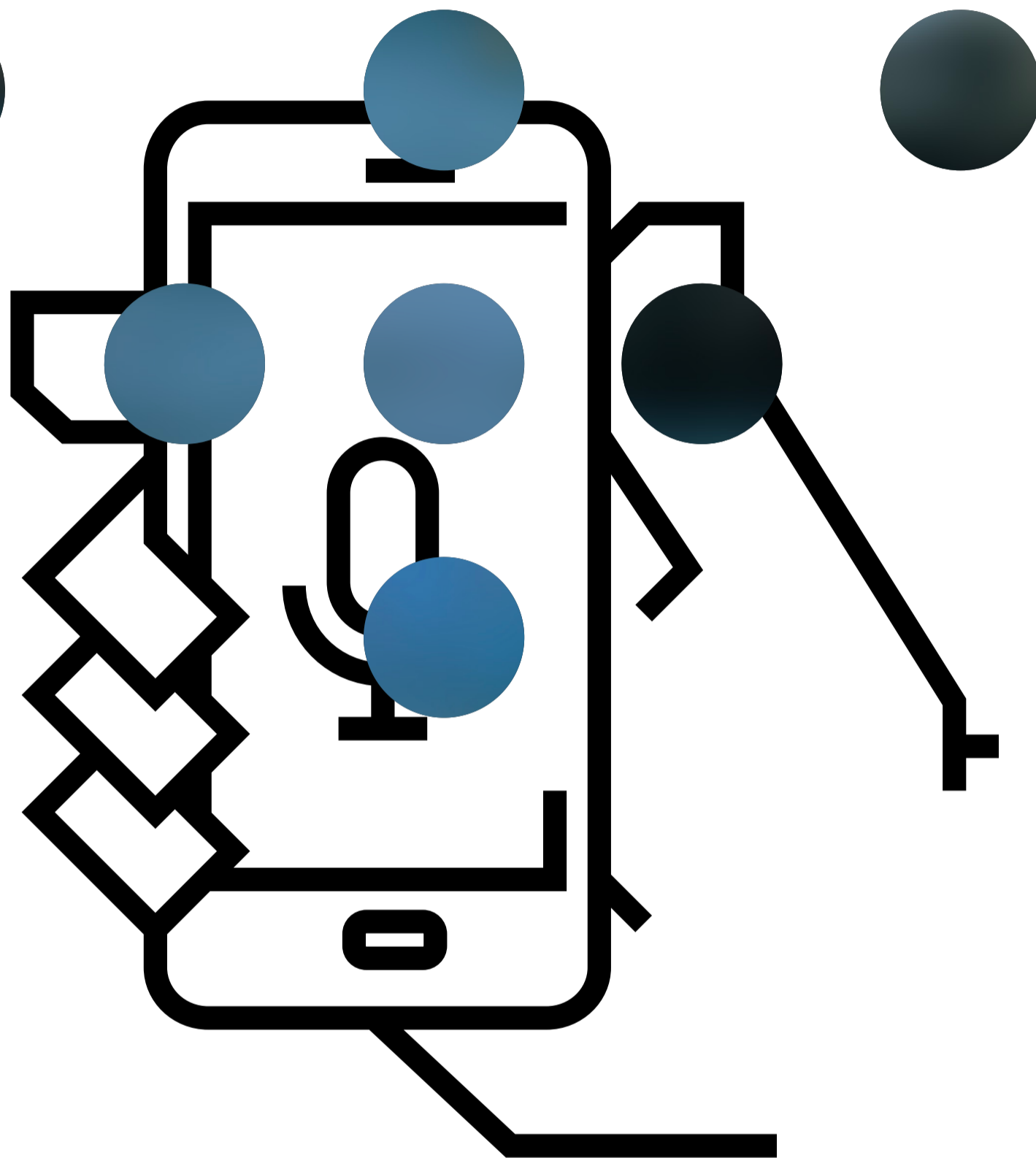
commons (

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3

Software (Reception)

) acoustic

commons (

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